

ACTIVITY AND SERVICE

1. GRANT APPLICATIONS
2. INVITED KEYNOTE LECTURES
3. CONFERENCE PRESENTATIONS
4. GESUT LECTURES
5. ORGANIZATION OF CONFERENCES AND SESSIONS
6. PEER-REVIEWING
 - 6.1. Reviewing for academic presses
 - 6.2. Reviewing for journals
7. MEMBERSHIP IN ACADEMIC COMMITTEES
 - 7.1. Conference selection committees
 - 7.2. Journal editorial committees
 - 7.3. Judge service
 - 7.4. Degree and promotion committees
8. MEMBERSHIP IN ASSOCIATIONS AND SOCIETIES
9. UNIVERSITY SERVICE

1. GRANT APPLICATIONS

2013-14	<i>Kultury wizualne fantastyki naukowej</i> [Visual Cultures of Science Fiction]. OPUS NCN. Grant nr. 2012/05/B/HS2/04095 (Principal Investigator)
2013	<i>Video Game Research in Science Fiction</i> . Marie Curie Intra-European Fellowships for Career Development. 7 th Framework Programme for Research, Technological Development and Demonstration, no. 624479. Ocena: 66.80%. Wniosek niefinansowany.
2014	<i>Science Fiction Video Games and Tolerance</i> . Maria Curie-Skłodowska Actions, Horizon 2020, no. 659115. Ocena: 89.5%. Wniosek niefinansowany.
2014-17	<i>Symulacja przyszłości – fantastyka naukowa i gry wideo</i> [Simulating the Future: Science Fiction and Video Games]. OPUS NCN. Grant nr. 2014/13/B/HS2/01159 (Principal Investigator).
2020-2022	<i>Cyfrowa pogoda – spekulatywne gry wideo i klimat</i> [Digital Weather: Speculative Video Games and Climate] OPUS NCN. Grant nr.

	2019/35/B/HS2/02024 (Principal Investigator).
2020	<i>Polskie dziedzictwo gier cyfrowych 1958-2020 – opracowanie katalogowo-bibliograficzne.</i> NPRH: Dziedzictwo narodowe. Grant proposal submitted: under review (Principal Investigator in an 8-person team).

2. INVITED KEYNOTE LECTURES (last 10 years)

2020 / Nov	“U.S. Witch Corps or: Why Bad Television is Actually Good for You (but also Bad), Dialectics of Popular Culture, University of Łódź, Poland
2020 / Jul	“Takeshi Was Here: Viral Revelations, Globalized Powers, and Cyberpunk Myopia,” CyberPunk Culture Conference (online), Hamburg, Germany
2018 / Oct	“Science Fiction, Video Games, Anthropocene: Emergent Discourses and the Future of the Thing Previously Known as Popular Culture,” New Pathways in North American Studies, Masaryk University, Brno, Czech Republic
2018 / May	“United States of the Earth: Eclipse of Geopolitics in Science Fiction Video Games” Lomonosov University, Moscow, Russia
2017 / Nov	“Star Thrones: Science Fiction, Video Games, Politics,” The Fantastic versus Realism and Their Relevance as Literary Conventions, University of Białystok
2017 / May	“Small Screens, Small Hands: American Political and Cultural Life in Digital Ephemera,” Media in America, UMCS, Lublin
2016 / Nov	“Science Fiction, Comics, And Video Games: Emergent Disciplines And The Thing Previously Known As Popular Culture,” New Paradigms in English Studies, University of Sofia, Bulgaria
2016 / Jun	“Cyfrowe narzędzia pana: kapitalizm kognitywny a praktyki graczy,” Dyskursy gier wideo, Jagiellonian University, Kraków
2016 / May	“Rehearsing Tolerance: Representations of Individual and Social Difference in Speculative Video Games,” Creative Communication Conference, Anglia-Ruskin University, Cambridge, Wlk. Brytania
2016 / Apr	“Eye(s) in the Sky: Icons of War and Techno-Gaze in Contemporary Audiovisual Culture,” ExRe(y): Spaces of Expression and Repression in Post-Millennial North-American Literature and Visual Culture, UMCS, Lublin
2015 / Oct	“Gazing (Back) in Wonder: Visual Megatexts and Forgotten Ocularies of Science Fiction,” <i>Science Fiction Studies</i> Symposium, University of California, Riverside, USA
2015 / Oct	“Walkers, Notgames, and the Aesthetics of Incompletion: Towards Finer Definitions and Even Subtler Game Criticism,” Central and Eastern European Game Studies conference, Jagiellonian University, Kraków
2014 / Oct	“Architecture in Flight: Anatomy of Space Ships in Science Fiction Film,” Science Fiction Film and Architecture, British Film Institute, Londyn, Wlk. Brytania
2013 / Sept	“Abandon Narrative All Ye Who Enter Here—Towards the Theory of Science-Fiction Videogames”. Conference of Der Gesellschaft für

2010 / Jun | Fantastikforschung, Justus-Liebig-Universität Giessen, Wetzlar, Niemcy
“Dispersed Narratives in Contemporary Culture”. Science Fiction Research Association conference. Carefree, Arizona, USA

3. CONFERENCE PRESENTATIONS (last 10 years)

2019 / Oct | “Moody Wandering: Affects and Walking Simulators.” Affects and Their Vicissitudes in the Postdigital Age, Artes Liberales, University of Warsaw

2019 / Sept | “Preserving Ludic Heritage One Torrent at a Time: Video Games, Immaterial Labor, and Dark Archives.” Central and Eastern European Game Studies conference, Jagiellonian University, Kraków.

2019 / Jun | “Coding the Empire: Procedural Colonialism in *Mass Effect* (2007-12).” Science Fiction Research Association conference, University of Hawai’i, Honolulu, USA.

2019 / May | “Dark Archivists: Fans, Immaterial Labor and Copyright.” The Future of Work in the Postdigital Age, Artes Liberales, University of Warsaw

2019 / Mar | “Digital Rains: Anthropocenic Weather and/in Video Games.” International Conference for the Fantastic in the Arts, Orlando, Florida, USA.

2018 / Dec | „Lost in Space: Vast Game World and Spatial Science Fictions.” Konferencja Worlding SF, University of Graz, Austria.

2018 / Oct | “This isn’t even a game, like wtf?’: Walking Simulators and Cultural Genealogy, Embeddedness, and Novelty.” Central and Eastern European Game Studies conference, Prague, Czech Republic.

2018 / Jun | “Anthropocenic (Re)Visions: Climate Crisis in Visual Science Fictions.” Science Fiction Research Association conference, Marquette University, Milwaukee, WI, USA

2018 / Apr | “All your base are belong to us’: Neocolonialism and New Empire in Science Fiction Video Games.” European Association for American Studies conference, London, Great Britain.

2018 / Mar | „All your base are belong to us”: Neocolonialism in Science Fiction Video Games.” International Conference for the Fantastic in the Arts, Orlando, Florida, USA.

2017 / Jun | “Space Imagery in the Age of Digital Compositing: Hubble Galaxies as Science Fiction,” Science Fiction Research Association conference, University of California, Riverside, USA.

2017 / Mar | „Spaces and Lives Beyond Reach: Melancholy and Allure in *Mass Effect*.” International Conference for the Fantastic in the Arts, Orlando, Florida, USA.

2016 / Oct | “Database Pleasure and Digital Culture.” Polish Association for American Studies conference, University of Warsaw.

2016 / Aug | “Emptiness Beckons: The Allure of Space in Speculative Game Fictions.” Digital Games Research Association conference, Dundee, Scotland.

2016 / Jul | “The Sadness of Things: the Allure of Trivial Objects in Science Fiction Video Games.” Fantastic Materials, University of Silesia, Sosnowiec, Poland

2016 / Jun	“Other Systems, Other Knowledges: Science Fiction Outsider Art.” Science Fiction Research Association conference, Liverpool, Great Britain.
2016 / Apr	“Southland’s Dark Rapture: California, Apocalypse, and Digital Technologies.” European Association for American Studies conference, Ovidius University, Constanta, Romania.
2016 / Mar	“Wondrous Space: Science Fiction and Games of Exploration.” International Conference for the Fantastic in the Arts, Orlando, Florida, USA.
2015 / Oct	“Emptiness Beckons: The Allure of Hollow Houses in Contemporary Video Games.” Polish Association for American Studies conference, SWPS University, Warsaw.
2015 / Jun	“‘In its wake, there will follow a storm’: <i>The Prophecy</i> (2014) and the Rise of Digital Science Fictions.” Science Fiction Research Association conference, Stony Brook, NY, USA.
2015 / Jun	„Where’s That Beam, Scotty: Towards a Science Fiction Video Game Archive.” Conference of European Network for Media Studies (NECS), Łódź, Poland.
2015 / Mar	“The Science of Sleep: Representations of Hibernation in Visual Science Fictions.” International Conference for the Fantastic in the Arts, Orlando, Florida, USA.
2014 / Oct	„From Visual Thoughtforms to Bauharoque: Paul Laffoley’s Renegade Science Fiction Art.” Polish Association for American Studies conference, University of Białystok, Białowieża, Poland.
2014 / Aug	“Joysticking it to the Man: Fantastic Games and Politics.” SFF Now Conference, University of Warwick, Coventry, Great Britain.
2014 / Aug	„Subversive Modernity: Fantastic Game Modifications and Politics.” Loncon3 Academic Program, Londyn, Great Britain.
2014 / Jun	“Right or Wrong – the Conservative Turn in Contemporary Polish Science Fiction.” Science Fiction Cinema in Eastern Europe conference, University of Central Lancashire, Preston, Great Britain.
2014 / May	„Fantastic Mod(d)eling: Fan Game Modifications and Politics.” Science Fiction Research Association conference, Madison, WI, USA.
2014 / Apr	“War Play—Space Combat and Galactic Conquests in Arcade and Computer Games.” konferencja Embattled Heavens: The Militarization of Space in Science, Fiction, and Politics. Freie Universität, Berlin, Germany.
2014 / Mar	“Game(s) of Empire(s) – Imperial Ideologies in Science-Fiction Videogames.” International Conference for the Fantastic in the Arts, Orlando, Florida, USA.
2013 / Oct	„Games of Empire – Hidden Ideologies of Exploitation in Contemporary Video Games.” Polish Association for American Studies conference, University of Wrocław, Wrocław, Poland.
2013 / Apr	“Notes Towards the Theory of Science-Fiction Videogames.” Science Fiction Research Association and Eaton Science Fiction Conference, University of California, Riverside, CA, USA.
2013 / Mar	“Against Fidelity: Science Fiction and Pseudomorphic Media.” International Conference for the Fantastic in the Arts, Orlando, Florida, USA.

2012/ Dec	“Dark Transmissions: Cosmic Vision in Contemporary Music.” konferencja Sounds of Space, Freie Universität Berlin, Berlin, Germany.
2012 / Oct	„Mindware humanisty – przyczynek pragmatyczny.” Zwrot cyfrowy w humanistyce conference. UMCS, Lublin, Poland.
2012 / Oct	„The Frenzy of the Visible – Spatial Storytelling in Contemporary Hollywood.” Polish Association for American Studies conference, KUL, Puławy, Poland.
2012 / Apr	„Famous for 15 Minutes – Permutations of Science-Fiction Short Film.” konferencja Visions of the Future: Global SF Cinema. University of Iowa, Iowa City, USA.
2012 / Mar	“Paul Laffoley’s Thoughtforms and Cognitive Singularity.” International Conference for the Fantastic in the Arts, Orlando, Florida, USA.
2011 / Feb	“After the Curtain – Post-1989 Science Fiction in Poland.” Eaton Science Fiction Conference, Riverside, CA, USA.
2011 / Jan	„Cosmic Jerrybuilders and Other Renegades: the Uneasy Relationship of Surrealism and Science Fiction.” Surrealism, Science Fiction, and Comic Books, Courtauld Institute of Art, University of London, Londyn, Great Britain.
2010 / Jun	“No Stars in the East – the Frontier in American and Polish Science Fiction.” Science Fiction Research Association, Carefree, Arizona, USA.
2010 / Jun	„Always Judge a Book by Its Cover. Reading Pynchon’s Paratexts.” International Pynchon Week, UMCS, Lublin, Poland.

4. GUEST LECTURES (selected international)

2019 / May	„The Empire Never Ended: Video Games and Conservative Politics.” Freie Universität Berlin, Germany.
2018 / Nov	„Darkness on the Edge of Town: Depression, Desperation and Lost America in <i>Kentucky Route Zero</i> ,” Universität Graz, Austria
2017 / Nov	“Ghosts of Futures Past: Science Fiction, Retro, and Retrofuturism.” University of Oslo, Norway.
2017 / Apr	„In its wake, there will follow a storm’: <i>The Prophecy</i> (2014) and the Digital Turn in Contemporary Science Fiction,” Florida Atlantic University, Boca Raton (USA).
2016 / Mar	<i>Avalon</i> – Film Screening and Lecture. University of California, Riverside, USA.
2016 / Mar	“Visuality, Spatiality, Simulation: Some Reflections on the Digital Turn in Contemporary Science Fiction.” Cornell University, Ithaca, USA.
2015 / Mar	“What Do We Talk About When We Talk About Science Fiction: Genre Systems and Definitions in Central and Eastern Europe,” University of Florida, Center for European Studies, University of Florida, Gainesville, FL, USA.
2015 / Mar	“After the Curtain: Post-1989 Fantastic in Poland,” University of Florida, Center for European Studies, University of Florida, Gainesville, FL, USA.
2015 / Feb	„Polish SF after 1989.” Guest video lecture at Bowdoin College as part of

2014 / May	Arielle Saiber's course on World Science Fiction: http://is.gd/XnCjvp "Videogame Design and Gameplay" panel, University of California, Riverside, USA.
2013 / Sept	"Gaming the Future." University of California, Riverside, CA, USA.
2012 / Mar	"Playing Space: Storytelling and Narrative in Videogames." College of Charleston, Charleston, South Carolina, USA.

5. ORGANIZATION OF CONFERENCES AND SESSIONS (last 10 years)

2019 / Dec	The Senses of Science Fiction conferences, University of Warsaw (Conference Director)
2017 / Jun	Science Fiction Research Association conference, University of California, Riverside, USA (co-organizer)
2016 / Oct	Central and Eastern European Game Studies. UMCS & Center for the Meeting of Cultures, Lublin (Conference Director)
2015 / Mar	EAAS Women's Network Symposium "The State of the Nation: American Women in the Twenty-First Century" (co-organizer)
2013 / Nov	"Investigating Bleeding Edge 2.0" Symposium. UMCS/KUL, Lublin (co-organizer)
2013/ Apr	"Gaming the Future: Science Fiction and Video Games" session, Science Fiction Research Association & Eaton Science Fiction Conference, University of California, Riverside, CA, USA (organizer)
2011 / Jul	Science Fiction Research Association, UMCS, Lublin (Conference Director)
2010 / Jun	"Studying Digital Science Fiction" session, Science Fiction Research Association, Carefree, Arizona, USA (organizer)
2010 / Jun	International Pynchon Week, UMCS/UW/KUL, Lublin (co-organizer)

6. PEER REVIEWING

6.1 Reviewing for academic presses

- Cambridge Scholars Publishing (UK)
- Facta Ficta (Poland)
- MIT Press (USA)
- Palgrave (USA)
- Peter Lang – Ralahine Utopian Studies series (Germany)
- Routledge (USA)
- Rowman & Littlefield Publishers (USA)
- University of Liverpool Press (UK)
- University of Mississippi Press (USA)
- Wydawnictwo Uniwersytetu Jagiellońskiego (Poland)
- Wydawnictwo Uniwersytetu Śląskiego (Poland)

6.2 Reviewing for journals

- *Anglica Vratislaviensa* (Poland)
- *Brief. Online Journal of Snippets* (Poland)
- *Bulletin of Science, Technology & Society* (USA)
- *electronic book review* (USA)
- *ER(R)GO* (Poland)
- *Extrapolation* (USA/ UK)
- *Games and Culture* (UK)
- *HARTS and Minds* (UK)
- *Homo Ludens* (Poland)
- *Humanimalia* (USA)
- *Journal of Gaming and Virtual Worlds* (UK)
- *Kultura i Historia* (Poland)
- *Kultura popularna* (Poland)
- *Paradoxa* (USA)
- *Polish Journal of American Studies* (Poland)
- *Przegląd Kulturoznawczy* (Poland)
- *Science Fiction Film and Television* (USA/ UK)
- *Science Fiction Studies* (USA)
- *Studies in Eastern European Cinema* (UK)
- *Studies in the Fantastic* (USA)
- *Transformative Works and Cultures* (USA)
- *Transmissions: Journal of Film and Media Studies* (Poland)
- *University of Bucharest Review* (Romania)
- *Wielogłos* (Poland)

7. MEMBERSHIP IN ACADEMIC COMMITTEES

7.1 Conference selection committees (last 10 years)

2018 / Jul	DiGRA 2018 conference: Poetics Track, Turin, Italy
2017 / Oct	Games and Literary Theory conference, Université de Montréal, Canada
2017 / Sep	Central and Eastern European Game Studies conference, University of Trnava, Trnava, Slovakia
2017 / Apr	Demonic Figures in Culture, UMCS, Lublin, Poland
2016 / Nov	Games and Literary Theory conference, Jagiellonian University, Kraków, Poland
2016 / Apr	“Post-apocalyptic Worlds,” UMCS, Lublin, Poland
2015 / Apr	“Organizacja Państw Amerykańskich – jedność kontynentalna czy dominacja USA?”, Uniwersytet Ekonomiczny, Kraków, Poland
2011 / Feb	Eaton Science Fiction Conference, University of California, Riverside, USA

7.2 Journal editorial committees

2017-now	<i>JAAAS: Journal of the Austrian Association for American Studies</i> (Austria) –
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2010-now	Advisory Board member <i>Journal of Gaming and Virtual Worlds</i> (Great Britain) – Editorial Board member
2009-now	<i>Science Fiction Studies</i> (USA) – Editorial Consultant
2008-now	<i>Extrapolation</i> (USA/UK) – Editorial Advisory Board member
2011-2013	<i>European Journal of American Studies</i> – Editor
2006-2011	<i>European Journal of American Studies</i> – Editor for Literature and Culture

7.3 Judge service

2020-now	Narodowe Centrum Nauki, Poland – expert and reviewer
2020	Fulbright Austria – judge in the competition for the best graduate thesis and dissertation in American Studies, Austria
2019-now	CoFUTURES: Pathways to Possible Presents – Grant ERC No.852190 – Advisory Board member
2019-now	Narodowa Agencja Wymiany Akademickiej, Polska – reviewer
2016-now	Science Fiction and Technoculture Book Prize – Chair, University of California, Riverside, USA
2015-2019	Walter James Miller Memorial Award for Student Scholarship in the International Fantastic, International Association for the Fantastic in the Arts, USA
2015	Graduate Student Award, International Association for the Fantastic in the Arts, USA
2014-2016	Science Fiction and Technoculture Book Prize – judge, University of California, Riverside, USA.
2014, 2018, 2020	Polsko-Amerykańska Komisja Fulbrighta – grant reviewer for Junior Advanced Research Award and Senior Award
2012-2015	Czech Science Foundation (Prague, Czech Republic) – grant reviewer
2010-now	Polish Association for American Studies – administrator of the competition for the best M.A. thesis in American Studies

7.4 Degree and promotion committees

International promotion

2020	Jussi Holopainem (City University of Hong Kong, Chiny) – External Reviewer for Associate Professor appointment
2016	Lisa Swanstrom (University of Utah, USA) – External Reviewer for Associate Professor appointment

2015	Lisa Swanstrom (Florida Atlantic University, USA) – External Tenure Committee Member
2014	David Parisi (College of Charleston, USA) – External Tenure Committee Member

International dissertations

2016-2020	Brittany Roberts (University of California, Riverside) – Committee Member (exam May 2020)
2016-2020	Vassilis Delioglani (Aristotle University, Thessalonica, Greece) – Doctoral Advisory Committee (exam February 2020)

Habilitation

2020	Tomasz Majkowski (Uniwersytet Jagielloński) – reviewer Michał Kłosiński (Uniwersytet Śląski) – reviewer
2018	Sławomir Studniarz (Uniwersytet Łódzki) – committee member Andrzej Kowalczyk (UMCS) – committee member Urszula Niewiadomska-Flis (KUL) – reviewer
2016	Maria Błaszczewicz (Uniwersytet Warszawski) – reviewer

Doctorates

2020	Maria Błaszczewska (Uniwersytet Jagielloński) – reviewer Mariola Lekszycka (UKSW) – reviewer
2019	Marta Tymińska (Uniwersytet Gdański) – reviewer Katarzyna Fetlińska (Uniwersytet Warszawski) – reviewer Anna Samborowska (Uniwersytet Śląski) – reviewer Jędrzej Burszta (Uniwersytet SWPS) – reviewer
2018	Krzysztof Maj (Uniwersytet Jagielloński) – reviewer Joanna Łapińska (Uniwersytet SWPS) – reviewer Miłosz Markocki (UMK) – reviewer Mateusz Felczak (Uniwersytet Jagielloński) – reviewer
2017	Ewa Drygalska (Uniwersytet Jagielloński) – reviewer Małgorzata Olsza (Uniwersytet Adama Mickiewicza) – reviewer Marta Usiekiewicz (Artes Liberales, Uniwersytet Warszawski) – reviewer
2016	Paweł Wiater (UMCS) – reviewer Piotr Szczypa (UMCS) – reviewer
2015	Weronika Łaszczewicz (Uniwersytet w Białymstoku) – reviewer Kornelia Boczkowska (Uniwersytet Adama Mickiewicza) – reviewer Monika Rajtak (UMCS) – committee chair

8. MEMBERSHIP IN ASSOCIATIONS AND SOCIETIES

- Science Fiction Research Association (SFRA): from 1997
 - a. Pioneer Award Committee member 2003- 2004 / chair 2005
 - b. Graduate Student Paper Award member 2006-2007
 - c. Graduate Student Paper Award Chair 2008

- d. President – 2013-2014
- e. Immediate Past President – 2015-2016 and 2017-2019
- f. Thomas D. Clareson Award Committee member – 2017-2020

- International Association for the Fantastic in the Arts (IAFA): from 2011
 - a. Science Fiction Literature Division Head – 2016-now

- Digital Games Research Association (DiGRA): from 2007

- Society for Cinema and Media Studies (SCMS): from 2012

- European Network for Media Studies (NECS): 2015-2018

- Central and Eastern European Game Studies (CEEGS): from 2015
 - a. Steering Committee member since 2017

- Polish Association for American Studies (PAAS): from 1994
 - a. Board member 2002-2008
 - b. European Association for American Studies delegate 2008-2014

- European Association for American Studies (EAAS): from 1994
 - a. Board Member 2008-2014
 - b. Vice-President 2014-2018

- Society for the Study of Sound and Music in Games: from 2017

- Society for Literature, Science and the Arts (SLSA): 2007-2013

9. UNIVERSITY SERVICE

2019-2020	Member of the Academic Discipline Council for Literary Studies UW
2015-2018	Director of the Video Game Research Center MCSU
2013-2018	Committee for Strategic Development, Faculty of Humanities, MCSU
2013-2014	member of the Department of English Council, MCSU (representative of non-tenured faculty)
1996-1999	member of the Faculty of Humanities Council, MCSU (representative of junior faculty)