

## PUBLICATIONS

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### 1. BOOKS AND EDITED VOLUMES

1. [special issue co-editor with Anna Krawczyk Łaskarzewska] (Re)Examining William Gibson, *Polish Journal for American Studies* 12 (Autumn 2018)
2. [special issue co-editor with Astrid Ensslin and Lisa Swanstrom] *Special Issue on Small Screen Fictions, Paradoxa* 29 (December 2017)
3. *Kultury wizualne science fiction*, Kraków: Universitas, 2017.
4. [special issue co-editor with Mirosław Filiciak, Piotr Sterczewski, Bartłomiej Schweiger i Stanisław Krawczyk] *Badania gier: podejścia krytyczne, Kultura Współczesna* 2(90) / 2016.
5. [special issue editor] *Special Issue on Digital Science Fiction, Science Fiction Studies* 128 (March 2016).
6. *Misreading America. American Dreams, Fictions and Illusions*, red. Jerzy Durczak and Paweł Frelik, Kraków: Universitas, 2011.
7. *Playing the Universe. Games and Gaming in Science Fiction*, red. David Mead and Paweł Frelik, Lublin: MCSU Press, 2007.
8. *American Portraits and Self-Portraits*, red. Jerzy Durczak and Paweł Frelik, Lublin: MCSU Press, 2002.

### 2. ARTICLES IN REFEREED JOURNALS

9. "I Have Heard Things You People Wouldn't Imagine': *Blade Runner's* Aural Lives," *Science Fiction Film and Television* 13.1 (2020): 113-118.
10. "Introducing William Gibson. Or Not," *Polish Journal for American Studies* 12 (Autumn 2018): 271-274.
11. "Introducing *Small Screen Fictions*," *Paradoxa* 29 (2017): 7-17.
12. "On Not Calling a Spade a Spade': Climate Fiction as Science Fiction," *Amerikastudien* 62.1 (2017): 125-129.
13. "The Master's Digital Tools: Cognitive Capitalism and Non-normative Gaming Practices," *Journal of Gaming and Virtual Worlds* 8.2 (2016): 163-176.
14. [współautorstwo z Mirosław Filiciak, Piotr Sterczewski, Bartłomiej Schweiger i Stanisław Krawczyk] "Trybalizm, pominięcia, uprzedzenia: Badania gier z perspektywy krytycznej", *Kultura Współczesna* 2(90) / 2016: 9-19.
15. "Gazing Back in Wonder: Visual Megatexts and Forgotten Ocularies in Science Fiction," *Science Fiction Studies* 129 (July 2016): 226-236.
16. "Special Issue on Digital Science Fiction: Introduction," *Science Fiction Studies* 128 (March 2016): 1-3.

17. (review-essay) "Simulating the Future: Mortensen/Linderoth/Brown's *The Dark Side of Game Play*, Tringham's *Science Fiction Video Games*, Väliaho's *Biopolitical Screens*, and Voorhees/Call/Whitlock's *First-Person Shooter Games*," *Science Fiction Studies* 128 (March 2016): 140-144.
18. (review-essay) "Greener Than You Think: Canavan and Robinson's *Green Planets: Ecology and Science Fiction*," *Science Fiction Studies* 126 (July 2015): 361-365.
19. "Changing Realities: VideoGame Mods, (Micro)Politics, and the Fantastic," *Foundation* 120 (2015): 15-28.
20. "Towards a Science Fiction Video Game Collection: A Modest Proposal," *Eaton Journal of Archival Research In Science Fiction* Vol. 2.1 (November 2014): 3-18.
21. "Dark Matters: Mapping Science Fiction on the Extreme Metal Continuum," *Journal of the Fantastic in the Arts* 24.2 (2013): 289-309.
22. "Reading the Background - The Textual and the Visual in Steve Tomasula's *The Book of Portraiture*." *Silages Critique. Exposition / Surexposition* 17/2013. Online. <http://sillagescritiques.revues.org/3318>
23. (review-essay) "Stanisław Lem's *Summa Technologiae* as Impossible Utopia," *Science Fiction Studies* 121 (November 2013): 439-450.
24. (review-essay) "How We Think When We Think About Science Fiction: Hayles's *How We Think*," *Science Fiction Studies* 121 (November 2013): 540-545.
25. "Of Slipstream and Others: SF and Genre Boundary Discourses," *Science Fiction Studies* 113 (March 2011): 20-45.
26. "Close Encounters: Vest's *The Postmodern Humanism of Philip K. Dick*," *Science Fiction Studies* 111 (July 2010): 303-307.
27. "Cyberpunk". *Magazyn Sztuki* 17 (1/98): 120-135.
28. "Avant-Pop – Where Do We Go From Postmodernism?" *Lubelskie Materiały Neofilologiczne* 20 (1996): 17-24.
29. "'Let me project a world' - Thomas Pynchon's alternative reality in *The Crying of Lot 49*" *Analele Universitatii din Oradea IV*, Oradea, Romania, 1996, 89-102.
30. "Polysemy of Names in Thomas Pynchon's *The Crying of Lot 49*," *Lubelskie Materiały Neofilologiczne* 18 (1994): 47-52.

### 3. ARTICLES IN REFEREED EDITED VOLUMES

31. "Video Games," *Routledge Companion to Cyberpunk Culture*, eds. Anna McFarlane, Lars Schmeink, Graham Murphy. New York: Routledge, 2019, 184-192.
32. "Videogames and Virtual Lives: Science Fiction Gaming from the 1980s to the 2010s," *Cambridge History of Science Fiction*, eds. Gerry Canavan and Eric Carl Link. Cambridge: Cambridge UP, 2019, 632-646.
33. "Jacek Dukaj's Science Fiction as Philosophy," *Lingua Cosmica: Science Fiction from Around the World*, ed. Dale Knickerbocker. Chicago: University of Illinois Press, 2018, 22-38
34. "Eye(s) in the Sky: Icons of War and Techno-Gaze in Contemporary Audiovisual Culture," *Spaces of Expression and Repression in Post-Millennial North-American Literature and Visual Culture*, eds. Izabella Kimak & Julia Nikiel. Frankfurt am Main: Peter Lang, 2017, 23-36.
35. "'Silhouettes of strange illuminated mannequins': Cyberpunk's Persistence of Vision and Light." *Cyberpunk and Visual Culture*, eds. Lars Schmeink and Graham Murphy. Routledge: New York, 2017, 80-99.
36. "From Visual Thoughtforms to Bauharoque: Paul Laffoley's Renegade Science Fiction Art." *American Wild Zones: Space, Experience, Consciousness*, eds. Jerzy Kamionowski and Jacek Partyka. Frankfurt am Main: Peter Lang, 2016, 171-82.

37. "Famous for Fifteen Minutes: Permutations of Science-Fiction Short Film." *Simultaneous Worlds: Global Science Fiction Cinema*, eds. Jennifer Feeley and Sarah Ann Wells. Minneapolis: University of Minnesota Press, 2015, 47-61.
38. "Mroczny kosmos – czarny i "czarność" w amerykańskim kinie science fiction." *Kino afroamerykańskie. Twórcy, dzieła, zjawiska*, eds. Ewa Drygalska and Marcin Pieńkowski. Gdańsk: Katedra, 2015, 342-68.
39. "A Book, an Atlas, and an Opera – Steve Tomasula's Fictions of Science as Science Fiction," *Steve Tomasula: The Art and Science of New Media Fiction*, ed. David Banash, New York: Bloomsbury, 2015, 227-240.
40. "A Roundtable: *Under the Skin*," *SFRA Review* 310 (Fall 2014): 54-55, 56-57.
41. "Slipstream 101," *SF 101: A Guide to Teaching and Studying Science Fiction*, eds. Ritch Calvin, Doug Davis, Karen Hellekson, Craig Jacobsen. Science Fiction Research Association, 2014, 195-205.
42. "Dean Motter," *Comics through Time: A History of Icons, Idols, and Ideas*, ed. M. Keith Booker. ABC-Clio, 2014, 1657-1659.
43. "DMZ," *Comics through Time: A History of Icons, Idols, and Ideas*, ed. M. Keith Booker. ABC-Clio, 2014, 1448-1450.
44. "Postapocalyptic Narratives 1960-1980," *Comics through Time: A History of Icons, Idols, and Ideas*, ed. M. Keith Booker. ABC-Clio, 2014, 733-737.
45. "Postapocalyptic Narratives 1980-1995." *Comics through Time: A History of Icons, Idols, and Ideas*, ed. M. Keith Booker. ABC-Clio, 2014, 1183-1188.
46. "Videogames." *Oxford Handbook of Science Fiction*, ed. Rob Latham. Oxford: Oxford University Press, 2014, 226-238.
47. "Digital Cinema and Audiences." *Liverpool Companion to World Science Fiction Film*, ed. Sonja Fritzsche. Liverpool: Liverpool University Press, 2014, 247-264.
48. "Parasite," *The Ashgate Encyclopedia of Literary and Cinematic Monsters*, ed. Jeffrey Weinstock. Farnham: Ashgate, 2014, 455-458.
49. "Gothic Videogames," *Expanding the Gothic Canon. Studies in Literature, Film and New Media*, eds. Anna Kędra-Kardela, Andrzej Sławomir Kowalczyk. Frankfurt am Main: Peter Lang, 2014, 269-286.
50. "The Frenzy of the Visible—Spectacular Storytelling in Contemporary Hollywood." *Americascapes. Americans in/and Their Diverse Sceneries*, eds. Ewelina Bańka, Mateusz Liwiński, Kamil Rusiłowicz. Lublin: KUL Press, 2013, 112-120.
51. "Paul Laffoley: sztuka science fiction w poszukiwaniu utopii" [Paul Laffoley: Science Fiction Art in Search of Utopia]. *Inne bębny. Różnica i niezgoda w Literaturze i Kulturze Amerykańskiej*, eds. Ewa Antoszek, Katarzyna Czerwiec-Dykiel, Izabella Kimak. Lublin: MCSU Press, 2013, 79-91.
52. "The Future of the Past: Science Fiction, Retro, and Retrofuturism." *Parabolas of Science Fiction*, eds. Brian Attebery and Veronica Hollinger. Middletown, CT: Wesleyan, 2013, 205-224.
53. "Narzędzia umysłu," *Mindware. Technologie Dialogu*, ed. Piotr Celiński. Lublin: Warsztaty Kultury, 2012, 103-113.
54. "Mind-reading – Science Fiction and Neurosciences," *Science and American Literature in the 20<sup>th</sup> and 21<sup>st</sup> Centuries: From Henry Adams to John Adams*, eds. Claire Maniez, Ronan Ludot-Vlasak and Frédéric Dumas. Cambridge: Cambridge Scholars Publishers, 2012, 103-113.
55. "Bound for Transcendence, Bound for Escape: Sub-Intelligent Technology and Humanity in Contemporary Science Fiction," *Visions of the Human in Science Fiction and Cyberpunk*, eds. Marcus Leaning and Birgit Pretzsch. Oxford: Inter-Disciplinary Press, 2010, 181-189.
56. "Woken Carbon: The Return of the Human in Richard K. Morgan's Takeshi Kovacs Trilogy," *Beyond Cyberpunk. New Critical Perspectives*, eds. Graham J. Murphy and Sherryl Vint, New York: Routledge, 2010, 173-190.
57. "Love in the Times of the Virus," *The Arthur C. Clarke Award. A Critical Anthology*, ed. Paul Kincaid, Daventry: Serendip Foundation, 2006, 77-84.

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59. "Fire," *The Encyclopedia of Themes in Science Fiction and Fantasy*, ed. Gary Westfahl, Westport, CT: Greenwood Press, 2005: 293-295.
60. "Islam," *The Encyclopedia of Themes in Science Fiction and Fantasy*, ed. Gary Westfahl, Westport, CT: Greenwood Press, 2005: 434-436.
61. "Maps," *The Encyclopedia of Themes in Science Fiction and Fantasy*, ed. Gary Westfahl, Westport, CT: Greenwood Press, 2005: 494-496.
62. "Music," *The Encyclopedia of Themes in Science Fiction and Fantasy*, ed. Gary Westfahl, Westport, CT: Greenwood Press, 2005: 541-543.
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64. "Secret Identities," *The Encyclopedia of Themes in Science Fiction and Fantasy*, ed. Gary Westfahl, Westport, CT: Greenwood Press, 2005: 704-706.
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67. "Proza popularna 1980-2000: Nowe gatunki," *Historia literatury amerykańskiej XX wieku*. ed. Agnieszka Salska. Kraków: Universitas, 2003: 647- 662.
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69. "American Science Fiction in the 80s and the 90s," *In Search of New Definitions and Designs: American Literature in the 1980-90's*, ed. Yuri V. Stulov, Minsk: European Humanities UP, 2001, 196-204.
70. "From jungle to hive: American metropolis in postmodern science fiction," *The American Metropolis: Image and Inspiration*, Amsterdam: VU University Press, 2001, 135-145.
71. "Return from the implants – cyberpunk's schizophrenic futures," *Simulacrum America. The USA and Popular Media*, eds. Elisabeth Kraus, Carolin Auer; Rochester, NY: Camden House, 2000, 87-94.
72. "Literature and Computers: from Gutenberg to Hypertext," *Od listu do powieści autobiograficznej*, eds. Artur Blaim, Zbigniew Maciejewski, Lublin: MCSU Press, 1998, 426-434.
73. "Wild(er)ness of Technology," *The Wild and the Tame: Essays in Cultural Practice*, Katowice: University of Silesia Press, 1997, 107-116.
74. "Cyberpunk: the narrative of present future imperfect," *Canons, Revisions, Supplements in American Literature and Culture*, ed. Marek Wilczynski, Poznań: Bene Nati, 1997, 125-135.
75. "The Electronic Frontier: Technology and American Identity in Bruce Sterling's *Islands in the Net*," *Literature and American Identity: Immigration, Assimilation and the Frontier*, Poznań, 1996.

#### 4. BOOK REVIEWS AND NOTICES

76. "All Your Games Are Belong to Us," *Respawn*, by Colin Milburn. *Science Fiction Studies* 142 (November 2020): 495-498.
77. "Euro Visions," *Contemporary European Science Fiction Cinemas*, by Aidan Power. *Science Fiction Studies* 142 (November 2020): 505-508.
78. "Jaroslav Kalfar's *Spaceman of Bohemia*," *Foundation: The International Review of Science Fiction* 60.2 (2019): 133-134.
79. "Thinking with Science Fiction," *Discognition*, by Steven Shaviro. *Science Fiction Studies* 133 (November 2017): 625-629.

80. "Not Yet Another *Blade Runner* Book," *Blade Runner*, by Matt Hills. *Extrapolation* 56.3 (2015): 377-79.
81. "The One Culture," *Mondo Nano: Fun and Games in the World of Digital Matter*, by Colin Milburn. *Science Fiction Studies* 127 (November 2015): 593-97.
82. *Postcolonialism and Science Fiction*, by Jessica Langer. *Science Fiction Film and Television* 8.2 (2015): 280-284.
83. "(Nieco spętana) Moc komiksu," *The Power of Comics. History, Form and Culture* (2<sup>nd</sup> ed), by Randy Duncan et al. *Gotham w deszczu*. 10 June 2015. Online. <http://is.gd/YyDeeC>
84. *Puppet. An Essay on Uncanny Life*, by Kenneth Gross. *Journal of the Fantastic in the Arts* 25:2-3 (2014): 394-397.
85. "There's More To Europe Than Meets the Eye," *New Directions in the European Fantastic* by Sabine Coelsch-Foisner, Sarah Herbe, eds. *Science Fiction Studies* 122 (March 2014): 212-215.
86. *Pardon This Intrusion: Fantastika in the Worldstorm*, by John Clute. *Foundation* 114 (Spring 2013): 50-53.
87. "Wszystko jest oświetlone" [Everything is Illuminated], review of *Net of Being*, by Alex Grey. *Hermaion* 2/2013, 192-194.
88. "Definitely not the Disappointment Artist," review of *Conversations with Jonathan Lethem*, by Jaime Clarke and *The Ecstasy of Influence: Nonfictions, etc.* by Jonathan Lethem. *Science Fiction Studies* 119 (March 2013): 163-66.
89. *Death Sentences*, by Chiaki Kawamata. *SFRA Review* 302 (2013): 32-33.
90. *William Gibson: A Literary Companion*, by Tom Henthorne. *Journal of the Fantastic in the Arts* 23:3 (2012): 506-508.
91. "All Watched Over by Machines of Loving Grace," *Posthuman Suffering and the Technological Embrace*, by Anthony Miccoli. *Extrapolation* 53:2 (Summer 2012): 254-59.
92. *Mercury Station*, by Mark von Schlegell, *Foundation* 112 (Summer 2012): 94-97.
93. "Towards Postcriticism?" *Technologized Desire: Selfhood and the Body in Postcapitalist Science Fiction*, by D. Harlan Wilson. *Extrapolation* 53:1 (Spring 2012): 144-47.
94. "Harrowing Idealism," *These Dreams of You*, by Steve Erickson, *Los Angeles Review of Books*, March 5, 2012.
95. "Another Genre That Is Not," *Tech-Noir Film: A Theory of the Development of Popular Genres*, by Emily Auger, *Science Fiction Studies* 116 (March 2012): 118-20.
96. *On the Mixing of Genres: Science Fiction and Postmodernism*, by Dominika Oramus, *The Americanist* XXVI (Fall 2011): 204-210.
97. *Do Metaphors Dream of Literal Sleep? A Science-Fictional Theory of Representation*, by Seo-Young Chu. *SFRA Review* 298 (Fall 2011): 27-30.
98. "The Genre That Is Not," Dongshin Yi, *A Genealogy of Cybergothic: Aesthetics and Ethics in the Age of Posthumanism*, *Science Fiction Studies* 114 (July 2011), 363-366.
99. "The Left Hand of Science Fiction," *Red Planets. Marxism and Science Fiction*, eds. Mark Bould, China Miéville, *Science Fiction Studies* 112 (November 2010), 498-502.
100. *Scientific Cultures – Technological Challenges. A Transatlantic Perspective*. eds. Klaus Benesch and Meike Zwingenberger, *Polish Journal for American Studies* 4 (2010), 172-175.
101. *The Routledge Companion to Science Fiction*, eds. Mark Bould, Andrew M. Butler, Adam Roberts and Sherryl Vint, *Foundation* 107 (Winter 2009): 115-118.
102. *What It Is We Do When We Read Science Fiction*, by Paul Kincaid, *Science Fiction Studies* 108 (July 2009), 371-373.
103. *Mind Over Ship*, by David Marusek, *SFRA Review* 288 (Spring 2009): 11-12.
104. *Going Under*, by Justina Robson, *Foundation* 105 (Spring 2009): 129-131.
105. *Halting State*, by Charles Stross, *Foundation* 104 (Winter 2008): 110-113.
106. *Traversing Virtual Spaces. Body, Memory and Trauma in Cyberpunk*, by Martin Holz, *Arbeiten aus Anglistik und Amerikanistik* Band 32 (2007), Heft 2: 368-370.
107. "Definitely Shinola," *The Space Opera Renaissance*, by David G. Hartwell and Kathryn Kramer, *Science Fiction Studies* 102 (2007): 498-500.

108. "The Dreams Our Stuff Is Made Of," *Electric Dreams: Computers in American Culture*, by Ted Friedman, *Science Fiction Studies* 100 (2007): 137-139.
109. "Dispatches from the Cloning Frontier," *I Am The Other: Literary Negotiations of Human Cloning*, by Maria Aline Salgueiro Seabra Ferreira, *Science Fiction Studies* 99 (2006): 355-357.
110. *Double Vision*, by Tricia Sullivan, *Foundation* 95 (2005): 137-140.
111. *Two Trains Running*, by Lucius Shepard, *SFRA Review* 274 (2005): 21.
112. *Two Poe Cinema*, by Don Smith, *SFRA Review* 270 (2004): 9-10.
113. *Essential Acker. The Selected Writings of Kathy Acker*, by eds. Amy Scholder and Dennis Cooper, *Science Fiction Studies* 94 (2004), 469-471.
114. *Prefiguring Cyberculture. An Intellectual History*, eds. Darren Tofts, Annemarie Jonson and Alessio Cavallaro, *SFRA Review* 265 (2003): 12-13.
115. *Orphans of Earth*, by Sean Williams and Shane Dix, *SFRA Review* 265 (2003): 24.
116. *The Collected Stories of Greg Bear*, by Greg Bear, *SFRA Review* 265 (2003): 15-16.
117. "What Do You Mean, 'Digital Studies'?" *CyberText Yearbook 2001*, eds. Markku Eskelinen, Raine Koskimaa. *American Book Review* May-June 2003: 26, 28.
118. "The Many Tongues of Science Fiction." *Speaking Science Fiction: Dialogues and Interpretations*, eds. Andy Sawyer, David Seed. *Science Fiction Studies* 89 (2003): 144-146.
119. *A Year in the Linear City*, by Paul Di Filippo. *Foundation* 87 (2003): 116-119.
120. *A Woman's Liberation. A Choice of Futures By and About Women*, eds. Connie Willis, Sheila Williams. *Science Fiction Research Association Review* 261 (2002): 9-10.
121. *Echoes of Earth*, by Sean Williams, Shane Dix. *SFRA Review* 258 (2002): 14-15.
122. *The Biology of Science Fiction Cinema*, by Mark C. Glassy. *SFRA Review* 258 (2002): 6-7.
123. "Hypertext Is Dead, Long Live Cybertext!" *CyberText Yearbook 2000*, eds. Markku Eskelinen, Raine Koskimaa. *American Book Review* (Jan-Feb 2002): 14.
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## 5. BOOK SERIES AND JOURNAL EDITING

127. *New Directions in Science Fiction*, University of Wales Press (Great Britain), redaktorzy serii: Patrick Sharp (California State University, Los Angeles) i Paweł Frelik (UW).
128. *European Journal of American Studies*, 2006-2013. *EJAS* is an official, peer-review journal of the European Association for American Studies, which gathers some 5,000 members. As the Editor for Literature and Culture (2006-11) and Editor-in-Chief (2011-13) I was responsible for all stages of the publication process of over 50 articles and 3 special issues.

## 6. IN PREPARATION

129. [journal article] "Space Imagery in the Age of Digital Compositing: Hubble Galaxies as Science Fiction," *Science Fiction Film and Television*
130. [journal article] "Anthropocenic (Re)Visions: Climate Crisis in Visual Science Fictions", *Science Fiction Studies*
131. [journal article] "'This isn't even a game, like wtf?': Walking Simulators and Cultural Genealogy, Embeddedness, and Novelty," *Games and Culture*.
132. [monograph] *Science Fiction Video Games*. Routledge.
133. [monograph co-authored with Ritch Calvin] *Science Fiction Short Film*. University of Wales Press.

## 7. ACADEMIC TRANSLATIONS INTO POLISH

134. Johan Söderberg. "Hackers GNUited". *Mindware. Technologie Dialogu*, ed. Piotr Celiński. Lublin: Warsztaty Kultury, 2012, 115-131.
135. Peter Lunenfeld. "Unimodernizm: info-triaż, przyczepne media i niewidzialna wojna ściągania z udostępnianiem". *Kulturowe kody technologii cyfrowych*, ed. Piotr Celiński. Lublin: Wydawnictwo WSPA, 2011, 17-41.
136. Jennifer Gonzalez. "Wizje cyborgów. Uwagi nad stanem badań". *Magazyn Sztuki* 17 (1/1998): 214-28.